

**Vote.hyper**

**COLLABORATORS**

	<i>TITLE :</i> Vote.hyper		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
WRITTEN BY		November 19, 2022	

**REVISION HISTORY**

NUMBER	DATE	DESCRIPTION	NAME

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# Chapter 1

## Vote.hyper

### 1.1 `-*- Vote v1.0 -*- A door for Max's BBS v1.52 -*-`

Last version date: Jan 10 1994

Author: Claudio Dosio

Copyright

Description

Installation

Bugs

Registration

Address

Announcements

Other Doors

Future Doors

### 1.2 copyright

COPYRIGHT

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This program is shareware, and I still have the copyright over it.

I am in no way liable for malfunctioning of the program or damages caused by it. Use it at your own risk.

If you use this door-program you must send me \$5.00 to my  
address

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and I will send you a registred version, with your name and your ←  
BBS name  
in it. Please see the  
Registration  
section to register.

### 1.3 description

#### DESCRIPTION

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Vote is a door program to be used with the BBS program Max's BBS by  
Anthony Barrett.

This door can be used to ask your users what they think about anything you  
care about, or they care about. You just need to put your questions and  
answers in a file (see

Installation

) the users will be able to answer them  
when they call your BBS.

You can use it to ask them if they like your BBS, if they would agree for  
you to raise the dues, ect. Or if your BBS belongs to a user group, the  
group can put questions out for a survey.

Features

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This version supports up to 999 questions and 999 answers. Be careful  
because you can only have 999 answers in total, meaning that you could ask  
249 question with 4 answers each, or similar. Of course I don't think  
anybody will need that many questions simply because the users would start  
cursing you for the time you made them stay online ;-)

The program saves the names of the users that already answered them in a  
file, so they won't be able to answer them twice.

REMEMBER: Delete the Voted.text file each time you put out a new  
questionnaire, or else the users that answered the previous one won't be  
able to answer them!

Once the user has answered the questions, he will see the results of the  
vote. If a user has already voted, he will just see the results of the  
vote.

### 1.4 install

#### INSTALLATION

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To install the program you need to:

- 1- Copy the Vote directory in you Doors assigned directory. The program  
will look for its files there, and it will save them there.

- 2- Create a door menu (or add an entry to the current one) and use the function number 34 to run the door. This is in the menu Menu in the main program.
- 3- Create a file called Questions.text in your Doors:Vote/ directory. This file will contain your questions and answer in the following format:
- ```

Question text line 1
Question text line 2
.....
Question text line n
@
    Answer 1
Answer 2
.....
Answer n
#
Next Question line 1
.....

```

For an example give a look to the Questions.text that came in the archive.

You will need to change this file each time you want to change your questions.

- 4- Create a file called Messages.text in your Doors:Vote/ directory. This file contains some messages you want to send to the users. The file must look like:
- ```

line 1 - Message that the user has already voted
line 2 - The message the user sees when prompted to answer a
        question
line 3 - Message to tell the user to press any key to continue

```

This file might be annoying for English speaking countries, but it can be useful for BBS that use other languages. If you run your BBS in English, don't bother changing anything... You will need to access this file only the first time you setup this door.

For an example give a look to the Messages.text that came in the archive.

- 5- Change your startup-sequence or user-startup to add an assignment for Doors: to the directory where you put all your doors.

The program will create two files called Voted.text and Results.text. The first contain the names of the people who have already voted, and the second the results of the vote.

REMEMBER to delete these two files each time you put out a new questionnaire!!!

I know that all this seems long and maybe hard, but it was necessary in order to let the sysops configure this door to their needs. It actually takes only a few moments.



After July 1st 1994:

Claudio Dosio  
Piazzale Montesquieu 28  
00137 Roma  
Italy

(no e-mail address yet, but I'm already looking for one)

## 1.8 announcements

ANNOUNCEMENTS

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I will release my doors through the ADS channel and InterNet. You can find my doors in the aminet directory in the bbs section of all aminet sites.

I will announce new doors as I write them in the following sections:

- FidoNet: - Public Domain
  - Programming
  - Telecommunications (if it ever gets back alive)
- AmiNet: - Public Domain
  - Communications
- InterNet: - alt.sys.amiga.datacomm
  - alt.bbs

or to you directly if you give me your e-mail address.

Also registred sysops will receive announcements by normal mail, twice a year, but only if they wish so and request it in written form.

## 1.9 other

OTHER DOORS

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Here is a list of the doors I wrote up to now:

- Vote v1.0 : Lets the users vote on stuff
- Last10 v1.0: Gives the name of the last 10 people online

## 1.10 future

FUTURE DOORS

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I am planning to write the following doors in the near future:

- a door that will list all the user stats to a file, excluding passwords.
  - a way of getting around seeing passwords. A kind of password encrypter.
  - maybe... a way of using Matt Dillon's UUCP for the Amiga
  - a callback function that will automatically call back new users for verification
-



- a Tic-Tac-Toe game
- a strategy game
- a lottery that lets the user win and lose online time

and I would like your input with ideas for other great doors.

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